

# Approximating Minimum Feedback Sets and Multicuts in Directed Graphs<sup>1</sup>

G. Even,<sup>2</sup> J. (Seffi) Naor,<sup>3</sup> B. Schieber,<sup>4</sup> and M. Sudan<sup>4</sup>

**Abstract.** This paper deals with approximating feedback sets in directed graphs. We consider two related problems: the *weighted feedback vertex set* (FVS) problem, and the *weighted feedback edge set* (FES) problem. In the FVS (resp. FES) problem, one is given a directed graph with weights (each of which is at least one) on the vertices (resp. edges), and is asked to find a subset of vertices (resp. edges) with minimum total weight that intersects every directed cycle in the graph. These problems are among the classical NP-hard problems and have many applications. We also consider a generalization of these problems: SUBSET-FVS and SUBSET-FES, in which the feedback set has to intersect only a subset of the directed cycles in the graph. This subset consists of all the cycles that go through a distinguished input subset of vertices and edges, denoted by  $X$ . This generalization is also NP-hard even when  $|X| = 2$ . We present approximation algorithms for the SUBSET-FVS and SUBSET-FES problems. The first algorithm we present achieves an approximation factor of  $O(\log^2 |X|)$ . The second algorithm achieves an approximation factor of  $O(\min\{\log \tau^* \log \log \tau^*, \log n \log \log n\})$ , where  $\tau^*$  is the value of the optimum fractional solution of the problem at hand, and  $n$  is the number of vertices in the graph. We also define a multicut problem in a special type of directed networks which we call circular networks, and show that the SUBSET-FES and SUBSET-FVS problems are equivalent to this multicut problem. Another contribution of our paper is a *combinatorial* algorithm that computes a  $(1 + \varepsilon)$  approximation to the fractional optimal feedback vertex set. Computing the approximate solution is much simpler and more efficient than general linear programming methods. All of our algorithms use this approximate solution.

**Key Words.** Feedback vertex set, Feedback edge set, Multicuts.

**1. Introduction.** This paper deals with approximating feedback sets in directed graphs. We consider two related problems: the *weighted feedback vertex set* (FVS) problem, and the *weighted feedback edge set* (FES) problem. In the FVS problem, one is given a directed graph with weights on the vertices, and is asked to find a subset of vertices with minimum total weight that intersects every directed cycle in the graph. In the FES problem, one is given a directed graph with weights on the edges, and is asked to find a subset of edges with minimum total weight that intersects every cycle in the graph. We assume that all weights are at least one. The unweighted versions of these problems are classical NP-

<sup>1</sup> A preliminary version of this paper appeared in the *Proceedings of the 4th MPS Conference on Integer Programming and Combinatorial Optimization (IPCO)*, University of Copenhagen, Copenhagen, 1995, pp. 14–28.

<sup>2</sup> Department of Electrical Engineering, Tel Aviv University, Tel Aviv 69978, Israel. guy@eng.tau.ac.il. Research supported by the Miriam and Aaron Gutwirth Memorial Fellowship. Most of the research was done while visiting the IBM T.J. Watson Research Center.

<sup>3</sup> Computer Science Department, Technion, Haifa 32000, Israel. naor@cs.technion.ac.il. Research supported in part by Grant No. 92-00225 from the United States–Israel Binational Science Foundation (BSF), Jerusalem, Israel.

<sup>4</sup> IBM T.J. Watson Research Center, P.O. Box 218, Yorktown Heights, NY 10598, USA. {sbar,madhu}@watson.ibm.com.

hard problems, and appear in Karp's seminal paper [K]. The FES and FVS problems are reducible to one another (Section 2). These reductions preserve approximations, namely, feedback vertex sets are mapped to feedback edge sets with the same weight and vice versa. Hence, these problems are equally hard to approximate in polynomial time.

The problem of finding feedback sets arises in a variety of applications. One of the most interesting and important applications has to do with testing circuits. A circuit can be modeled by a directed graph where the vertices represent gates (which compute boolean functions) and the directed edges represent wires that connect gates [LS]. Loosely speaking, finding a small feedback edge set in this graph helps to reduce the hardware overhead required for testing the circuit using "scan registers" [GGB], [KW]. Other applications have to do with efficient deadlock resolution (see, e.g., [S]).

We also consider a generalization of the FES and FVS problems which we call the SUBSET-FES and SUBSET-FVS problems. In these problems, only a subset of the directed cycles in the graph is considered *interesting*. A feedback edge set with respect to the interesting cycles is a subset of edges that intersects every interesting cycle. Similarly, a feedback vertex set with respect to the interesting cycles is a subset of vertices that intersects every interesting cycle. The interesting sets of cycles that we consider are characterized by a subset of vertices and edges. Namely, given a subset  $X$  (of special vertices and edges), the set of interesting cycles characterized by  $X$  is the set of all cycles that intersect  $X$ . In the SUBSET-FES (resp. SUBSET-FVS) problem the goal is to find a minimum weight feedback edge (resp. vertex) set with respect to the interesting cycles. The SUBSET-FVS (resp. SUBSET-FES) problem is NP-hard even when the interesting cycles are characterized by a set  $X$  containing only two vertices, as follows from the work of Yannakakis *et al.* [YKCP]. (See also a remark at the end of the paper.) On the other hand, if  $X$  consists of a single vertex, then the SUBSET-FES and the SUBSET-FVS problems can be solved in polynomial time by computing a minimum cut. (This is not the case in undirected graphs where the SUBSET-FES and the SUBSET-FVS problems remain NP-hard even if  $X$  consists of a single vertex.)

The motivation of this generalization is twofold. First, in some of the applications we may only be interested in cycles that intersect a subset of the vertices and edges, e.g., when testing only part of a circuit. Second, from the theoretical standpoint, it is interesting whether the quality of the approximation depends on the size of the set that characterizes the interesting subset of cycles.

The relation between feedback set problems and multicut problems (first observed by Leighton and Rao [LR]), motivated many researchers to focus their attention on multicut problems. This problem was first defined by Hu [H] as follows. Given a capacitated network, and a set of  $k$  source–sink pairs, find a minimum capacity set of edges whose removal disconnects all the source–sink pairs. This problem is NP-hard in general. We define a directed multicut problem in a special type of networks which we call *circular networks*. We show that the subset feedback set problem is equivalent to the directed multicut problem in such networks.

An obvious lower bound on the cardinality of a minimum FES (resp. FVS) is the maximum number of edge (resp. vertex) disjoint directed cycles in the graph. We assume here that the graph is unweighted. We note that there are certain families of graphs for which a minimax theorem relating the cardinality of a minimum feedback set with the maximum number of disjoint directed cycles exists. For example, it follows from the

Lucchesi–Younger theorem [LY] that a minimax theorem for the edge version can be proved for directed planar graphs, and also an optimal FES can be computed in polynomial time. (See [GW] for approximation algorithms for the vertex version.) For reducible flow graphs, minimax theorems exist for both edge [R2] and vertex [FG] versions. In the edge version, Ramachandran [R1] provides a polynomial-time algorithm for finding an optimal FES.

The first approximation algorithm for the FES problem was given by Leighton and Rao [LR] (and followed by Klein *et al.* [KST]). Their approximation factor is  $O(\log^2 n)$  in the unweighted case, where  $n$  is the number of vertices in the graph. Leighton and Rao achieve this bound by using an  $O(\log n)$  approximation algorithm for a directed separator that splits the graph into two (approximately) equal-sized components. This separator is found by approximating special cuts which are called quotient cuts.

Recently, there has been much progress in approximating the multicut problem in the *undirected* case. Most notably, Garg *et al.* [GVY] achieved an  $O(\log k)$  approximation factor for this problem. They introduced a novel “sphere growing” technique, refining and simplifying previous works of Leighton and Rao [LR] and Klein *et al.* [KRAR]. Actually, the  $O(\log k)$  factor achieved in [GVY] is with respect to the optimal fractional solution of the multicut problem. Garg *et al.* also show that this is the best that can be hoped for, by demonstrating a graph in which the gap between the fractional and integral solution is indeed  $\Omega(\log k)$ . To the best of our knowledge, no approximation is known for the multicut problem in general directed graphs.

The first result we present is an approximation algorithm that achieves an  $O(\log^2 k)$  factor for the subset feedback set problem. Recall the equivalence established between the subset feedback set problem, and the directed minimum capacity multicut problem in circular networks. We are able to exploit the special structure of such networks to find an  $O(\log^2 k)$  approximation factor of the minimum capacity multicut. Our algorithm is based on a novel decomposition of the graph, and an adaptation of the undirected “sphere growing” technique in [GVY] to directed circular networks.

In a brilliant paper, Seymour [Se] proved that the integrality gap in the case of the unweighted FVS problem can be at most  $O(\log \tau^* \log \log \tau^*)$ , where  $\tau^*$  denotes the optimal value of a fractional feedback set. A careful examination of Seymour’s proof reveals that all of his existential arguments can be made constructive, and thus, with certain other modifications, an algorithm for the unweighted FVS problem that achieves an approximation factor of  $O(\log \tau^* \log \log \tau^*)$  can be obtained. (Notice that in the unweighted case  $\tau^* < n$ .)

The second result we present is an extension of Seymour’s proof to the weighted SUBSET-FVS problem. This results in an algorithm that achieves an approximation factor of  $O(\min\{\log \tau^* \log \log \tau^*, \log n \log \log n\})$ , where, as before,  $\tau^*$  denotes the cost of a minimum fractional subset feedback set, and  $n$  is the number of vertices. This result is almost optimal within the primal–dual framework, since the integrality gap is  $\Omega(\log \tau^*)$  [Se].

Both of our approximation algorithms recursively decompose a directed graph as follows. A fractional (optimal) solution to a directed feedback set problem induces a distance metric on the edge (resp. vertex) set of the graph. The approximation algorithm picks (arbitrarily) a vertex  $s \in X$ , and conducts a single-source-shortest-paths algorithm from  $s$  with respect to the distance metric. The single-source-shortest-paths algorithm

defines layers with respect to the source  $s$ , where each layer is a directed cut that partitions the graph into two parts. The approximation algorithm chooses a directed cut, adds the cut to the feedback set, and continues recursively in each part. The recursion ends when the graph does not contain any interesting cycles. Each approximation algorithm applies a different criterion for choosing the directed cut that partitions the graph. However, both algorithms relate the weight of the cut to the cost of the fractional solution.

The first step in all feedback set approximation algorithms requires the computation of an optimal fractional solution. Notice that the linear programming formulation of the FVS problem may contain an exponential number of constraints. Nevertheless, an optimal solution can be computed in this case in polynomial time by either using the ellipsoid method or interior-point methods. In fact, it is possible to decrease the number of constraints to be polynomial by reducing the FVS problem to a multicommodity flow [GVY]. (However, then the linear program is not positive anymore.) Using general linear programming methods is usually undesirable, and algorithms that exploit the combinatorial structure of the problem are sought when possible. Since we deal with approximation algorithms, we can actually settle for an approximate (initial) fractional solution, where the approximation bound is a constant.

In Section 5 we present a combinatorial algorithm that finds a  $(1 + \varepsilon)$  approximation to the fractional FVS and SUBSET-FVS problems. This algorithm is simple and also more efficient than general linear programming methods. The complexity of our algorithm is  $O(n^2 M(n) \log^2 n)$  for any fixed  $\varepsilon$ , where  $M(n)$  denotes the complexity of matrix multiplication. Our algorithm is based on a greedy  $(1 + \varepsilon)$  approximation algorithm for the (fractional) Set Cover problem derived from a parallel algorithm for approximating positive linear programming by Luby and Nisan [LN]. We show how to adapt the approximate Set Cover algorithm to the FVS and SUBSET-FVS problem, in spite of the fact that the number of constraints in the corresponding Set Cover problem is exponential. Plotkin *et al.* [PST] gave a general combinatorial approximation algorithm for fractional packing and covering problems. Their algorithm can also be applied to compute an approximate fractional solution in our case. Our algorithm for computing an approximate fractional solution differs significantly from the algorithm derived from [PST]: they use a Lagrangian relaxation technique on the dual problem, whereas we deal with the primal problem. The complexity of the approximation algorithm in [PST] is slightly better than our algorithm when the graph is sparse. However, we believe that our algorithm and its analysis are simpler.

Independently, Klein *et al.* [KPRT] present a network decomposition for directed graphs called *symmetric multicuts*. Using a weighted version of their decomposition they derive an  $O(\log^2 k)$  approximation algorithm for finding a minimum capacity subset of edges that separates  $k$  given pairs of terminals. That is, for each pair  $(s_i, t_i)$  there is no cycle containing both  $s_i$  and  $t_i$ . The NP-hardness of finding such a minimum capacity cut follows from the reduction of the SUBSET-FES problem to this problem as shown below. The decomposition algorithm in [KPRT] is essentially the same as our algorithm for approximating the minimum capacity multicut in circular networks. In fact, we show in what follows how our approximation algorithms can be applied to obtain an  $O(\min\{\log \tau^* \log \log \tau^*, \log n \log \log n\}, \log^2 k)$  approximation algorithm for finding a minimum capacity subset of edges that separates  $k$  given pairs of terminals, where  $\tau^*$  is the optimal fractional solution.

To summarize, the results presented in this paper are:

1. Reductions between the various problems considered in the paper (Section 2).
2. A polynomial-time approximation algorithm for the multicut problem in circular networks that achieves an  $O(\log^2 k)$  approximation factor, where  $k$  is the number of source–sink pairs. We apply this algorithm to approximate the weighted SUBSET-FVS and weighted SUBSET-FES problems and obtain an approximation factor of  $O(\log^2 k)$ , where  $k$  is the number of vertices and edges that characterize the interesting cycles. (Section 3).
3. A polynomial-time approximation algorithm for the weighted SUBSET-FVS and weighted SUBSET-FES problems that finds a feedback set with weight  $O(\min\{\tau^* \log \tau^* \log \log \tau^*, \tau^* \log n \log \log n\})$ , where  $\tau^*$  is the cost of an optimum fractional feedback set (Section 4). We note that this algorithm achieves the same approximation factor for the multicut problem in circular networks since this problem is equivalent to the subset feedback set problem.
4. A  $(1 + \varepsilon)$  factor approximation (combinatorial) algorithm for the fractional FVS problem (Section 5).

**2. The Problems and Reductions Among Them.** In this section we define the problems that are considered in the paper. We describe various versions of these problems and discuss reductions among them. In all the reductions, a feasible solution is mapped to a feasible solution. Moreover, the cost of the feasible solutions is preserved by the reductions, and, therefore, an approximate solution to one problem can be translated to an approximate solution to all other problems reducible to this problem. Most of the reductions can be performed in linear time, and, therefore, these problems can be regarded as different representations of the same problem.

*2.1. The Problems.* Let  $G = (V, E)$  denote a directed graph, where  $|V| = n$ . There are two natural weight functions that are associated with  $G$ : either weights on the edges, denoted by  $c(e)$  for  $e \in E$ , or weights on the vertices, denoted by  $c(v)$  for  $v \in V$ . Let  $X$  denote a subset of the vertices (resp. edges) that are called *special vertices* (resp. edges), and let  $|X| = k$ .

The first problems we consider are the minimum weight feedback vertex set (FVS), the minimum weight feedback edge set (FES) and their generalization to the SUBSET-FVS and SUBSET-FES problems. All these problems are defined in the Introduction. Another extension of the FVS problem that we consider is the BLACKOUT-FVS problem. In this problem an additional subset of “blackout” vertices,  $B$ , is given. We allow only feedback vertex sets that do not contain any vertex of  $B$ . In the BLACKOUT-FVS problem a minimum weight feedback vertex set that does not contain vertices of  $B$  is sought.

We consider the problem of finding minimum capacity multicuts in directed “circular” multicommodity networks. A *network*  $N = (V, E, c(\cdot), \{(s_i, t_i)\}_{i=1, \dots, k})$  is a quadruple, where  $(V, E)$  is a directed graph,  $c(\cdot)$  is a capacity function defined on the edges, and  $\{(s_i, t_i)\}_{i=1, \dots, k}$  are pairs of vertices called *source–sink pairs*. The *capacity* (or cost) of a subset of edges,  $F \subseteq E$ , is defined by  $c(F) = \sum_{e \in F} c(e)$ . A *multicut* in a network is a subset of edges,  $F \subseteq E$ , such that, for every source–sink pair,  $(s_i, t_i)$ , every path in  $N$

from  $s_i$  to  $t_i$  contains at least one edge of the set  $F$ . We consider special networks, which we call *circular networks*. In circular networks there is an infinite capacity edge  $t_i \rightarrow s_i$  for every source–sink pair  $(s_i, t_i)$ , and this edge is the only edge that emanates from  $t_i$  and the only one that enters  $s_i$ . We note that the last condition, namely, that  $(s_i, t_i)$  is the only edge that emanates from  $t_i$  and the only one that enters  $s_i$ , is only used to show the equivalence of this problem to the SUBSET-FES problem. However, our approximation algorithm is valid even if this condition is not satisfied.

**2.2. Reductions Among the Problems.** In this subsection we show reductions between the problems presented in Section 2.1. These reductions preserve feasible solutions and their cost, and, therefore, these problems are equally hard to approximate in polynomial time.

**CHARACTERIZING INTERESTING CYCLES.** The subset,  $X \subset V \cup E$ , defining the interesting cycles can be assumed to contain only vertices without loss of generality by the following reduction. Every edge  $u \rightarrow v \in X$  is split by adding a new vertex  $a_{uv}$  and by replacing  $u \rightarrow v$  with  $u \rightarrow a_{uv}$  and  $a_{uv} \rightarrow v$ . Add  $a_{uv}$  to  $X$  instead of the edge  $u \rightarrow v$ . If a feedback vertex set is sought, then set  $w(a_{uv}) = \infty$ . If a feedback edge set is sought, then set  $w(u \rightarrow a_{uv}) = w(a_{uv} \rightarrow v) = w(u \rightarrow v)$ . There is a 1–1 correspondence between the interesting cycles before and after the reduction. Moreover, there is a weight-preserving correspondence between the finite weighted feedback vertex sets before and after the reduction. (The same holds for feedback edge sets.) Conversely, we note that the subset,  $X \subset V \cup E$ , defining the interesting cycles can be reduced to a subset of edges by splitting the vertices in  $X$ .

**FES  $\leq$  FVS.** Construct the “directed line-graph,”  $G' = (V', E')$ , of  $G = (V, E)$  as follows:  $V' = E$  and an edge in  $E'$  connects  $v_1 \rightarrow v_2 \in V'$  with  $v_3 \rightarrow v_4 \in V'$  if and only if  $v_2 = v_3$ . In the weighted version the weight of the “vertex”  $v_1 \rightarrow v_2 \in V'$  equals the weight of an edge  $v_1 \rightarrow v_2 \in E$ . A subset of edges,  $E$ , is a feedback edge set of  $G$  if and only if it is a feedback vertex set of  $G'$ . Note that this reduction can be used to reduce SUBSET-FES problems to SUBSET-FVS problems as well.

**FVS  $\leq$  FES.** Split every vertex,  $v \in V$ , into two parts,  $v_1$  and  $v_2$ ; all the edges that enter  $v$  are connected to  $v_1$ , and all the edges that emanate from  $v$  emanate from  $v_2$ . Add an edge  $v_1 \rightarrow v_2$  for every vertex  $v \in V$ . All edges are given infinite weight, except for the edges  $\{v_1 \rightarrow v_2 : v \in V\}$  whose weight is  $c(v)$ . There is a 1–1 correspondence between the finite weighted feedback edge sets of the new graph and the feedback vertex sets of the original graph. Note that this reduction can be used to reduce SUBSET-FVS problems to SUBSET-FES problems as well.

**BLACKOUT-FVS  $\leq$  FVS.** Blackout vertices can be handled by assigning them infinite weight. However, in certain cases, we may need the following reduction. Bypass the vertices of the blackout vertices,  $B$ , one by one as follows: For each blackout vertex,  $v \in B$ , connect edges between every two vertices that have a path of length two connecting them in which  $v$  is the middle vertex. Remove the blackout vertex from the graph, and

continue with the next vertex in  $B$ . A subset of vertices,  $U$ , is a feedback vertex set that does not contain any vertex from  $B$ , if and only if it is a feedback vertex set of the graph obtained by the reduction. Note that this is the only reduction that requires more than linear time.

This reduction can also be extended to the case in which there is a subset  $X \subseteq E$  that defines the interesting cycles. Namely, a cycle is interesting if and only if it intersects  $X$ . A problem with the reduction arises when an edge of  $X$  is incident to a blackout vertex, since bypassing the blackout vertex removes this edge. We overcome this problem by adding a new bypassing edge to  $X$  if the path of length two from which it originates contains an edge of  $X$ .

**SUBSET-FES  $\leq$  directed multicuts.** We reduce an instance of SUBSET-FES where  $X \subset V$  to an instance of the minimum multicut problem in circular networks, as follows. Construct the network  $N$  by breaking each vertex  $u \in X$  into a source–sink pair  $(s_u, t_u)$ . Modify all edges entering  $u$  so that they enter  $t_u$ , and modify all edges leaving  $u$  so that they leave  $s_u$ . The capacity of an edge is equal to its weight in the subset feedback set problem. Also, connect  $t_u$  to  $s_u$  by an infinite capacity edge. Notice that we defined circular networks in a way that makes this reduction invertible. A SUBSET-FES instance is obtained from a circular network by coalescing all source–sink pairs.

**2.3. The Relation Between Directed Multicut Problems.** Klein *et al.* [KPRT] consider the following directed decomposition problem. Given a directed graph  $G = (V, E)$  with edge capacities, and  $k$  terminal pairs  $(s_i, t_i)$ , find a multicut that separates the pairs of terminals. Namely, after the removal of the edges of the multicut either  $s_i$  is not reachable from  $t_i$ , or vice versa. Klein *et al.* present an algorithm that finds an  $O(\log^2 k)$  approximation of the minimum capacity of such a multicut.

The problem of finding minimum capacity multicuts in circular networks is easily reducible to the problem considered by [KPRT], since there are infinite capacity edges from each sink to its corresponding source. Hence, the result presented in Section 3 can be obtained from the work of [KPRT]. Similarly, our algorithm presented in Section 3 can be applied to the multicut problem considered by [KPRT] to yield an alternative  $O(\log^2 k)$  approximation algorithm. In fact, both algorithms can be viewed as extensions of the work of [GVY] to directed graphs. In Section 4 we show how to extend the algorithm presented therein to the multicut problem considered by [KPRT]. This yields an  $O(\min\{\log \tau^* \log \log \tau^*, \log n \log \log n\})$  approximation algorithm for this problem. In case  $\min\{\log \tau^* \log \log \tau^*, \log n \log \log n\} = o(\log^2 k)$ , this improves the  $O(\log^2 k)$  approximation of [KPRT].

**2.4. Finding an Optimal Fractional Solution.** Feedback set problems belong to the class of *covering* problems, where the elements correspond to vertices or edges, and the subsets correspond to interesting cycles. A feedback set problem can be cast as a linear integer program, whose fractional relaxation can be solved efficiently. We describe the integer programming formulation for the case of a subset feedback edge problem. (The

vertex case is similar.) There is a variable for each edge  $e$  denoted by  $d(e)$ . (The variable is  $d(v)$  for  $v \in V$  in the vertex case.)

$$\begin{aligned} & \text{Minimize } \sum_{e \in E} c(e) \cdot d(e) \\ & \text{subject to } \sum_{e \in C} d(e) \geq 1 \quad \text{for every interesting cycle } C. \\ & \quad \quad \quad d(e) \in \{0, 1\} \quad \text{for every edge } e \in E \end{aligned}$$

As can be seen from the formulation, in case we relax the integrality condition we get a fractional feedback edge set: a function  $d: E \rightarrow [0, 1]$  with the property that every interesting cycle is of length at least one.

The (linear programming) dual of this covering problem is called a *packing* problem, and in the case of the feedback edge set problem, this means assigning a dual variable to all interesting cycles in the graph, such that, for each edge, the sum of the variables corresponding to all the interesting cycles passing through that edge is at most the weight of the edge.

The linear program has an exponential number of constraints, but can be solved in polynomial time through either the ellipsoid method or interior point methods [NN]. These methods can be applied here, since a violated constraint can be found in polynomial time.

As already mentioned, we can actually settle for an approximate solution of the above linear program. This can be achieved by either the algorithm described in Section 5, or through the methods of [PST]. We note that Garg *et al.* [GVY] provide an equivalent LP formulation with polynomially many constraints, however, their LP is not positive, and, therefore, the techniques described in Section 5 are not applicable to this formulation.

**3. The First SUBSET-FVS Approximation Algorithm.** In this section we show how to find a subset feedback edge set of a weighted directed graph  $G = (V, E)$ , where the interesting cycles are defined by a set of special vertices  $X \subseteq V$ , such that  $|X| = k$ . The SUBSET-FES problem is considered for ease of presentation, but the reduction from the SUBSET-FVS problem to the SUBSET-FES problem described in Section 2.2 implies that the results presented in this section hold for the SUBSET-FVS problem as well. The weight of the feedback edge set found by the algorithm is  $O(\tau^* \cdot \log^2 |X|)$ , where  $\tau^*$  is the weight of an optimal fractional feedback set. Therefore, we obtain an approximation factor which is independent of the weight of the optimum (fractional) feedback edge set.

We apply the reduction to the directed multicut problem in circular networks given in Section 2.2. Let  $N = (V, E, c(\cdot), \{(s_i, t_i)\}_{i=1, \dots, k})$  be the directed network obtained by reducing the SUBSET-FES instance to a multicut problem instance. Let  $\tau^*$  denote the cost of an optimal fractional multicut in  $N$ . We show how to find a multicut of cost  $O(\tau^* \cdot \log^2 k)$ .

**3.1. Overview.** Our algorithm uses the undirected sphere-growing technique of Garg *et al.* [GVY]. They used it to approximate the multicut problem in undirected networks. As we explain below, application of this technique to the directed case does not seem to be trivial.



To gain some intuition, we first describe the algorithm for the undirected case given in [GVY]. The algorithm consists of two stages. In the first stage the fractional multicut problem is solved (exactly) in polynomial time by any polynomial-time linear programming algorithm. We regard the output values,  $d(e)$ , as a distance function, where  $d(e)$  denotes the distance between the tail and head of edge  $e$ . Note that the distance between  $s_i$  and  $t_i$  is at least one. In the second stage we grow radial spheres around the sources. We start from  $s_1$  and grow a radial sphere around it. (A radial sphere of radius  $r$  includes the subgraph induced by all the vertices at distance at most  $r$  from  $s_1$ .) We look for the sphere with the smallest radius such that the cut separating it from the rest of the graph can be “charged” to the cut edges and the edges inside the sphere. (The exact notion of the charging scheme is omitted.) Garg *et al.* [GVY] show that under an appropriate choice of parameters, the radius of the sphere is bounded by  $\frac{1}{2}$ . We add the cut corresponding to this sphere to the multicut. Note that this cut separates  $s_1$  from  $t_1$ . Moreover, since no source–sink pair  $(s_i, t_i)$  can appear inside a sphere (because its radius is at most  $\frac{1}{2}$ , and the graph is undirected), in case there exist some index  $1 \leq j \leq k$ , such that either  $s_j$  or  $t_j$  is in the sphere, the respective source–sink pair is also separated. Thus, after taking this cut we can “throw away” all vertices in the sphere, and all edges that touch them. This ensures that we will not “charge” these edges in subsequent iterations, in which we grow spheres around other sources that are not yet separated.

Suppose that we wish to apply the same paradigm to the directed case. Consider a sphere of radius  $r$  around  $s_i$ . This sphere includes all vertices of distance  $r$  from  $s_i$ . In the application we face the following two problems: (1) The sphere may include a sink  $t_j$  whose source pair is outside the sphere. In order to separate  $s_i$  from  $t_i$ , and  $t_j$  from  $s_j$ , we have to take both incoming and outgoing cuts; i.e., the edges going out from and the edges coming into the sphere. However, we cannot “charge” the edges in the sphere for both cuts. (2) The sphere may include a source–sink pair  $(s_j, t_j)$ , for  $j \neq i$ . This may happen although the distance from  $s_j$  to  $t_j$  is at least one; since, in a directed graph, both  $s_j$  and  $t_j$  may be at a distance at most  $r$  from  $s_i$ . In this case, even after separating  $s_i$  from  $t_i$ , we cannot “throw away” the vertices in the sphere. Thus we have to resort to “charging” the same edges more than once.

We overcome these problems as follows. For the first problem we note that, in circular networks, all edges  $e = t_i \rightarrow s_i$ , for  $i = 1, \dots, k$ , have an infinite capacity edge. This implies that all these edges have *zero* length. Thus, while growing a radial sphere around a source we never encounter the situation where a sink is in the sphere while its source mate is outside. To overcome the second problem we limit the number of times each edge is charged. This is done by growing disjoint spheres, one around  $s_i$ , and the other around  $t_i$ . (The latter is a “reversed” sphere.) We may choose either sphere for the cut, and we choose the one that contains fewer source–sink pairs. This guarantees that an edge is charged only a logarithmic number of times.

Below, we describe the algorithm in detail. First we describe how to grow the spheres. Then we describe how to break the problem into small subproblems, such that each edge is “charged” at most a logarithmic number of times.

**3.2. The Sphere-Growing Procedure.** In this subsection we present an adaptation of the region-growing procedure of Garg *et al.* [GVY]. The procedure in [GVY] deals with undirected networks, whereas our procedure deals with directed circular networks (as defined in Section 2.1).

Let  $\{d(e)\}_{e \in E}$  denote a fractional multicut of the network  $N$ , and let  $\tau^*$  denote the cost of this fractional multicut. We show how to grow a sphere from a source,  $s_{i_0}$ .

Regard the values,  $d(e)$ , as a distance function, where  $d(e)$  denotes the distance between the tail and head of edge  $e$ . Define  $dist(u, v)$  as the length of the shortest path from  $u$  to  $v$ . Order the vertices in ascending distance from  $s_{i_0}$ . Namely,  $v_0 = s_{i_0}$ , and  $dist(v_0, v_{i+1}) \geq dist(v_0, v_i)$ , for  $1 \leq i < n$ .

We use the following notation:

$$\begin{aligned}\ell_i &\triangleq dist(v_0, v_i), \\ A_i &\triangleq \{v_0, v_1, \dots, v_i\}.\end{aligned}$$

Similar to Garg *et al.* [GVY] we define the weight,  $wt(A_i)$ , for a set  $A_i$ ,  $i \geq 0$ , as follows:

$$(1) \quad wt(A_i) \triangleq \frac{\tau^*}{k} + \sum_{e \in A_i \times A_i} c(e) \cdot d(e) + \sum_{e=(v_j \rightarrow v_k) \in A_i \times (V-A_i)} c(e) \cdot (\ell_{i+1} - \ell_j).$$

In words, the weight of  $A_i$  is given by the sum of three components: (1) a ‘‘seed’’ value set to  $\tau^*/k$ , (2) the contribution of the edges inside the sphere, and (3) the contribution of the edges in the cut of the sphere.

The ‘‘charge’’ for the cut of the sphere  $A_i$  is given by  $\varepsilon \cdot wt(A_i)$ , for some parameter  $\varepsilon > 0$  to be fixed in the analysis. Define a stopping index  $\sigma$  by

$$\sigma \triangleq \min\{i : c(cut(A_i, \overline{A_i})) \leq \varepsilon \cdot wt(A_i)\}.$$

$A_\sigma$  is the sphere found by the sphere-growing procedure, since its cut can be charged to  $\varepsilon \cdot wt(A_\sigma)$ .

The following claim follows from Lemma 4.1 of [GVY].

CLAIM 1. *The radius of the sphere  $A_\sigma$ , denoted  $\ell_\sigma$ , satisfies  $\ell_\sigma < \ln(k+1)/\varepsilon$ .*

**3.3. Computing the Multicut.** We show how to use the sphere-growing procedure to compute the multicut. This is done by breaking up the problems into subproblems, each of size at most  $(k-1)/2$ . We set the sphere-growing parameter to  $\varepsilon = 2 \ln(k+1)$ . Using this parameter, we grow a sphere around  $s_1$ . Recall that if this sphere includes a sink  $t_i$ , it also includes its mate  $s_i$ . We also grow another ‘‘reversed’’ sphere around  $t_1$ . (A ‘‘reversed’’ sphere is a sphere computed in the network given by flipping the directions of the edges.) Note that if this sphere includes a source  $s_i$ , it also includes its mate  $t_i$ . Since the radius of each such sphere is less than  $\frac{1}{2}$ , they are disjoint. Hence, one of them includes less than  $(k-1)/2$  source–sink pairs. Suppose that this is the sphere around  $s_1$ . The other possibility is analogous. We add the edges going out from this sphere to the multicut. This separates all sources in the sphere whose mate is not in this sphere. To separate the pairs included in the sphere we have to solve the subproblem given by the network induced by the vertices inside the sphere. This subproblem has no more than  $(k-1)/2$  source–sink pairs. Now, if there are more than  $(k-1)/2$  source–sink pairs outside the sphere, we choose one such pair and repeat the process. When we end

```

breaking-iteration ( $N, k, \{d(e)\}_{e \in N}$ )
   $N' = N$ 
   $k' = k$ 
   $i = 0$ 
  while  $k' > (k - 1)/2$  do
    begin
       $i = i + 1$ 
      Let  $(s_j, t_j)$  denote a source–sink pair in  $N'$ .
      Compute a sphere around  $s_j$  and a “reversed” sphere around  $t_j$ .
      Let  $R_i$  be the sphere with the least number of source–sink pairs.
       $N' =$  the network induced by the vertices of  $N$  that do not belong to  $R_i$ .
       $k' =$  the number of source–sink pairs in  $N'$ .
    end
   $i = i + 1$ 
   $R_i =$  the vertices in  $N'$ .
  Return  $R_1, R_2, \dots, R_i$ 

```

**Fig. 1.** Breaking into subproblems.

the process we are left with subproblems, each of which consists of at most  $(k - 1)/2$  pairs and whose total size is bounded by the size of the original problem. For a detailed description of the process see Figure 1.

As explained above we associate a cut  $\gamma(R_j)$  with each selected sphere  $R_j$ . Recall that if  $R_j$  is a sphere around a source, then  $\gamma(R_j) = \text{cut}(R_j, \overline{R_j})$ , and if  $R_j$  is a “reversed” sphere around a sink, then  $\gamma(R_j) = \text{cut}(\overline{R_j}, R_j)$ . Let  $\{R_j\}_j$  denote all selected spheres computed recursively, until no sphere contains a source–sink pair. The set of edges  $\bigcup_j \gamma(R_j)$  is a multicut.

We analyze the cost of the multicut,  $\bigcup_j \gamma(R_j)$ . Fix a network,  $N$ , with  $n$  vertices and  $k$  source–sink pairs. Let  $\text{cut}(n, k)$  denote the maximum cost of the multicut found by our procedure. Let  $R_1, \dots, R_r$  denote the spheres selected in the top level of the process (i.e., in breaking into subproblems with no more than  $(k - 1)/2$  pairs). Let  $n_j$  denote the number of vertices in  $R_j$ , and let  $k_j$  denote the number of source–sink pairs in  $R_j$ . Then  $\text{cut}(n, k)$  satisfies the following recurrence inequality:

$$\text{cut}(n, k) \leq \begin{cases} 0 & \text{if } k = 0, \\ \sum_{j=1}^r c(\gamma(R_j)) + \sum_{j=1}^r \text{cut}(n_j, k_j) & \text{otherwise.} \end{cases}$$

Where  $\sum_{j=1}^r n_j = n$ ,  $\sum_{j=1}^r k_j \leq k - r$ , and  $0 \leq k_j < k/2$ , for every  $j$ .

**CLAIM 2.** *If  $\varepsilon = 2 \ln(k + 1)$ , then  $\text{cut}(n, k) \leq 4 \cdot \ln(2) \cdot \tau^* \cdot \log^2(k + 1)$ .*

**PROOF.** We first show that the cost of the cuts chosen in each level of the recursion is bounded by  $2\varepsilon\tau^*$ . The spheres  $R_1, \dots, R_r$  are disjoint, and, hence, the subproblems in each level are disjoint. To bound the sum of the weights of the subproblems, consider,

for example, the top level:  $\sum_{j=1}^r wt(R_j) \leq \tau^* + r \cdot \tau^*/k \leq 2 \cdot \tau^*$ . The additional  $\varepsilon$  factor is the ratio between the capacity of the cut  $\gamma(R_j)$  and  $wt(R_j)$ .

The recursion depth is bounded by  $\log k$ , because  $k_j \leq (k-1)/2$ . Hence,  $cut(n, k)$  is bounded by  $2\varepsilon\tau^* \cdot \log k$ , which is bounded by  $4 \cdot \ln(2) \cdot \tau^* \cdot \log^2(k+1)$ .  $\square$

A more careful analysis of  $cut(n, k)$  shows that the  $4 \cdot \ln(2)$  factor can be improved to  $2 \cdot \ln(2) \cdot (1 + 1/(2 \log(k+1) - 1))$ . This value is at most  $4 \cdot \ln(2)$ , and tends to  $2 \cdot \ln(2)$  as  $k$  grows.

**4. The Second SUBSET-FVS Approximation Algorithm.** In this section we describe an algorithm for approximating the minimum weight SUBSET-FVS of a weighted directed graph  $G = (V, E)$ . The reductions from SUBSET-FES to SUBSET-FVS shown in Section 2.2 imply that the results of this section hold for the SUBSET-FES problem as well. The algorithm presented in this section is an algorithmic adaptation of Seymour's paper [Se], which we extend to the weighted subset feedback set problem. The presented algorithm is less efficient than the more complicated algorithm presented in [ENRS]. The running time of this algorithm (not including the complexity of computing a fractional solution) is  $O(m \cdot n^2)$ , compared with  $O(m \cdot n)$  of [ENRS]. The additional factor of  $n$  is caused by "equalizing" the graph which increases the number of edges by a factor of  $n$ .

Let  $d(v)$  denote the fractional value of vertex  $v \in V$  in the solution produced by the linear programming formulation of the SUBSET-FVS problem, and let  $\tau^*$  denote the value of the optimal fractional SUBSET-FVS. Without loss of generality we can assume that  $d(v) = 0$ , for all special vertices  $v \in X$ . (This can be obtained by splitting special vertices into two vertices.)

**4.1. Modifying the Graph.** We first show how to modify the fractional solution so that all values attached to vertices are integral multiples of  $1/(2n)$ . This modification increases the cost of the fractional solution by at most a factor of four. We define the following fractional SUBSET-FVS  $d'$ :

$$d'(v) = \begin{cases} 0 & \text{if } d(v) < 1/(2n), \\ 2 \cdot d(v) & \text{otherwise.} \end{cases}$$

The following proposition is immediate.

**PROPOSITION 3.** *The function  $d'$  is a feasible SUBSET-FVS and its weight is at most  $2\tau^*$ .*

We now round up each value of  $d'$  to the nearest integral multiple of  $1/(2n)$ . This clearly preserves feasibility, and increases the cost by at most a factor of two. We denote the new fractional SUBSET-FVS by  $d''$ . Its cost is at most  $4\tau^*$ . Since these modifications in the fractional solution changed the value of the fractional feedback set by only a constant multiplicative factor, we can henceforth rename  $d''$  and call it  $d$ , and also let  $\tau^*$  be the changed value of the fractional feedback set.

We now modify the graph as follows. All nonspecial vertices  $v$  for which  $d(v) = 0$  are marked as blackout vertices, and we delete them from the graph by using the reduction

BLACKOUT-FVS  $\preceq$  FVS described in Section 2.2. This reduction is needed for the strongly polynomial bounds achieved in Section 4.4.

Next, we “equalize” the graph  $G$  into graph  $H$  as follows. For each nonspecial vertex  $v$ , we replace it by a directed chain of vertices  $v_1 \rightarrow \dots \rightarrow v_\ell$  where  $\ell = d(v) \cdot 2n$ . By the above discussion,  $\ell$  is a positive integer. Set the weight of each vertex  $v_i$ ,  $1 \leq i \leq \ell$ , to  $c(v)$ . For each edge  $u \rightarrow v \in E(G)$ , we add a directed edge from the last vertex of  $u$ ’s chain to the first vertex of  $v$ ’s chain. The *girth* of a graph is defined to be the length of a shortest cycle in the graph. Here, we modify the definition of the girth with respect to the graph  $H$  as follows: the girth of  $H$ , denoted by  $\text{girth}(H)$ , equals the minimum, over all interesting cycles, of the number of nonspecial vertices in the cycle. The next lemma summarizes the properties of the graph  $H$ .

LEMMA 4 [Se]. *Graph  $H$  has the following properties:*

- (i) *There is a 1–1 correspondence between the interesting cycles of  $G$  and  $H$ . There is also a weight-preserving correspondence between the (fractional) feedback vertex sets of  $G$  and  $H$ .*
- (ii) *The girth of  $H$  satisfies*

$$\text{girth}(H) \geq \frac{c(V(H))}{\tau^*}, \text{ where } c(V(H)) \text{ is the total weight of the vertices in } H.$$

PROOF. Property (i) follows from the “equalizing” transformation. Any SUBSET-FVS of  $G$  can be transformed into an SUBSET-FVS of  $H$  by assigning the value of each vertex  $v \in V(G)$  to the first vertex in  $v$ ’s chain. All other vertices are assigned value zero. Conversely, given a SUBSET-FVS of  $H$ , construct a SUBSET-FVS of  $G$  by assigning each vertex  $v \in V(G)$  the sum of the values of the vertices in its corresponding chain in  $H$ .

Property (ii) follows by observing that

$$c(V(H)) = \sum_{v \in V(G)} c(v) \cdot d(v) \cdot 2n = 2n \cdot \tau^*$$

and that each interesting cycle  $C \in H$  contains at least

$$\sum_{v \in \bar{C}} d(v) \cdot 2n \geq 2n$$

nonspecial vertices, where  $\bar{C}$  is the cycle in  $G$  corresponding to  $C$ . Since  $C$  is an arbitrary interesting cycle in  $H$

$$\text{girth}(H) \geq \frac{c(V(H))}{\tau^*}. \quad \square$$

The above lemma implies that the problem of finding a SUBSET-FVS in an arbitrary graph  $G$  is equivalent to finding a SUBSET-FVS in a graph  $H$  with the property that its girth is at least the total weight of the vertices divided by the weight of the optimal (fractional) SUBSET-FVS. Notice that by assigning each nonspecial vertex in  $H$  the value  $1/\text{girth}(H)$ , we obtain a near-optimal fractional SUBSET-FVS of  $H$ . Therefore, we consider  $H$  to be “equalized.”

```

separator ( $H = (V, E), c(\cdot), g$ )
  Choose a vertex  $v_0 \in X$ .
  Construct “layers” starting from  $v_0$  as follows:
    For  $i = 1, \dots, (g - 1)$  define
       $L_i \triangleq \{u \in V - X : \text{dist}(v_0, u) = i\}$ .
     $L_g \triangleq V(H) - \bigcup_{j < g} L_j$ .
   $i = 0$ 
  repeat
     $i = i + 1$ 
     $A_i \triangleq \{u \in V : \text{dist}(v_0, u) < i\}$ .
     $B_i \triangleq V - A_i - L_i$ .
  until  $c(L_i) \leq \mu(c(V(H))/g) - \mu(c(A_i)/g) - \mu(c(B_i)/g)$ .
  return( $A_i, L_i, B_i$ )

```

**Fig. 2.** The directed separator algorithm.

4.2. *The Algorithm.* We present the algorithm for approximating the SUBSET-FVS problem in the graph  $H$ . Seymour [Se] defines the function  $\mu$  as follows:

$$\mu(x) = \begin{cases} 0 & \text{if } x < 1 \\ 4x \cdot \ln(4x) \cdot \ln \log(4x) & \text{otherwise.} \end{cases}$$

The algorithm for approximating the optimal weighted SUBSET-FVS proceeds recursively as follows. A clean-up stage partitions the graph into strongly connected components, and the algorithm need only deal with strongly connected components that contain at least one special vertex. We henceforth assume that  $H$  is strongly connected. A directed separator partitions the vertices of  $H$  into three disjoint subsets:  $A$ ,  $L$ , and  $B$ , such that there are no directed edges from  $A$  to  $B$ . The directed separator is computed by the procedure *separator* ( $H = (V, E), c(\cdot), g$ ) depicted in Figure 2. (The parameters to this procedure are the graph  $H$ , the weight function  $c(\cdot)$ , and a lower bound on the girth of  $H$ .) We add the vertices of  $L$  to the SUBSET-FVS, and recursively compute a SUBSET-FVS of the subgraphs induced by  $A$  and  $B$ . In procedure *separator*, we perform a Breadth-First-Search (BFS) starting from a special vertex  $v_0$ . The distance  $\text{dist}(v_0, u)$  used in the BFS ignores special vertices. Namely,  $\text{dist}(v_0, u)$  equals the minimum, over all paths from  $v_0$  to  $u$ , of the number of nonspecial vertices along a path. It is important that in procedure *separator*, the BFS starts from a special vertex. This ensures that the BFS contains at least  $g$  layers.

**THEOREM 5.** *Suppose that the girth of graph  $H$  is at least  $g$ . The algorithm finds a SUBSET-FVS of  $H$  whose weight is at most  $\mu(c(V(H))/g)$ .*

Combining Theorem 5 with Lemma 4 and setting  $g = c(V(H))/\tau^*$  yields the following corollary.

**COROLLARY 6.** *Let  $H$  denote the directed graph obtained by modifying the graph  $G$  as described in Section 4.1. Let  $U \subseteq V(H)$  denote the SUBSET-FVS of  $H$  found by the*

algorithm. Let  $\bar{U} \subseteq V(G)$  denote the SUBSET-FVS of  $G$  that corresponds to  $U$ . Then

$$c(\bar{U}) \leq \mu(\tau^*) \leq 4\tau^* \cdot \ln(4\tau^*) \cdot \ln \log(4\tau^*).$$

Hence, an  $O(\log \tau^* \log \log \tau^*)$ -approximation algorithm is obtained.

(Note that if a better bound on the girth is available, then the approximation factor can be improved.)

4.3. *Proof of Theorem 5.* We begin with the following lemma of Seymour [Se, Lemma 2.3].

LEMMA 7. Let  $\ell > 0$  be a real number. For  $0 \leq x \leq 1$ , let  $y(\cdot)$  be a real-valued continuous function of  $x$ , such that  $y(0) \geq 0$ ,  $y(1) \leq 1$ , and for all  $h \in [0, 1] - I$ , where  $I \subseteq [0, 1]$  is some finite subset of  $[0, 1]$ ,  $y(\cdot)$  is differentiable, and  $(dy/dx)|_{x=h} \geq 1/\ell$ . Then there exists  $h$  with  $\frac{1}{4} < h < \frac{3}{4}$ ,  $h \notin I$ , such that

$$\ell \frac{dy}{dx} \Big|_{x=h} \leq \mu(\ell) - \mu(\ell y(h)) - \mu(\ell(1 - y(h))).$$

The following claim establishes that procedure *separator* ( $H = (V, E)$ ,  $c(\cdot)$ ,  $g$ ) is successful in finding a directed separator. We use the same notation as in the procedure.

CLAIM 8. There exists a layer,  $L_i$ , that satisfies

$$c(L_i) \leq \mu \left( \frac{c(V(H))}{g} \right) - \mu \left( \frac{c(A_i)}{g} \right) - \mu \left( \frac{c(B_i)}{g} \right).$$

PROOF. Define the function  $y(x)$  in the interval  $[0, 1]$  as follows:

$$y(x) \triangleq \frac{1}{c(V(H))} \cdot (c(A_i) + (gx - i + 1) \cdot c(L_i))$$

where  $i = \lceil gx \rceil$ .

The function  $y(x)$  satisfies the requirements of Lemma 7, for  $\ell = c(V(H))/g$ . (Recall that all weights are greater than one. This guarantees that  $(dy/dx)|_{x=h} \geq 1/\ell$ .) Therefore, there exists an  $h \in (\frac{1}{4}, \frac{3}{4})$ ,  $h \notin \{1/g, 2/g, \dots, 1\}$  for which

$$\ell \frac{dy}{dx} \Big|_{x=h} \leq \mu(\ell) - \mu(\ell y) - \mu(\ell(1 - y)).$$

Define  $i = \lceil gh \rceil$ . We claim that the following three equations hold:

$$(2) \quad c(L_i) = \ell \frac{dy}{dx} \Big|_{x=h},$$

$$(3) \quad \frac{c(A_i)}{g} \leq \ell \cdot y(h),$$

$$(4) \quad \frac{c(B_i)}{g} \leq \ell \cdot (1 - y(h)).$$

Proof of (2) follows from the fact that  $(dy/dx)|_{x=h} = (g \cdot c(L_i))/c(V(H))$ , and from the definition of  $\ell$ . Proofs of (3) and (4) follow from the observation that

$$c(A_i) \leq y(h) \cdot c(V(H)) \leq c(V(H)) - c(B_i).$$

Since the function  $\mu(\cdot)$  is monotone nondecreasing, the claim follows.  $\square$

We have established that procedure *separator* ( $H = (V, E)$ ,  $c(\cdot)$ ,  $g$ ) is successful in finding a directed separator.

The proof of the theorem follows by induction on  $|V(H)|$ . The induction basis is immediate. Assume that it holds for graphs with less than  $|V(H)|$  vertices. Since the separator  $L$  decomposes the graph into two subgraphs  $A$  and  $B$ , we obtain the following recurrence:

$$c(\text{SUBSET-FVS}(H)) \leq c(\text{SUBSET-FVS}(A)) + c(\text{SUBSET-FVS}(B)) + c(L),$$

where  $\text{SUBSET-FVS}(G)$  denotes the subset feedback vertex set found by the algorithm on graph  $G$ . Since  $\text{girth}(A) \geq \text{girth}(H)$ , and  $|V(A)| < |V(H)|$ , it follows by the induction hypothesis that  $c(\text{SUBSET-FVS}(A)) \leq \mu(c(A)/g)$ . Similarly,  $c(\text{SUBSET-FVS}(B)) \leq \mu(c(B)/g)$ . Therefore,

$$c(\text{SUBSET-FVS}(A)) + c(\text{SUBSET-FVS}(B)) + c(L) \leq \mu\left(\frac{c(A)}{g}\right) + \mu\left(\frac{c(B)}{g}\right) + c(L).$$

Since  $L$  satisfies the stopping condition of the repeat loop, it follows that the right-hand side of the previous equation is bounded by  $\mu(c(V(H))/g)$ . Consequently,

$$c(\text{SUBSET-FVS}(H)) \leq \mu\left(\frac{c(V(H))}{g}\right)$$

and the theorem follows.  $\square$

The role of the function  $y(x)$  is very similar to the region-growing procedures in the works of [LR], [KRAR], and [GVY]. Seymour's refined analysis improves the stopping condition, and the recurrence equation obtained by the decomposition scheme has a smaller upper bound.

**4.4. Strongly Polynomial Approximation Bounds and Running Times.** The approximation bounds obtained in Corollary 6 may be very weak, in cases where the cost of an optimal fractional subset feedback vertex set,  $\tau^*$ , is superpolynomial in  $n = |V(G)|$ . To overcome this problem we "truncate" the vertex weights to obtain a SUBSET-FVS of weight  $O(\tau^* \cdot \ln n \cdot \log \log n)$ .

We truncate the vertex weights as follows. Let  $\text{IN} \triangleq \{v \in V : c(v) \leq \tau^*/n\}$  and let  $\text{OUT} \triangleq \{v \in V : c(v) > \tau^* \cdot n\}$ . We add all vertices of IN to the SUBSET-FVS, and remove them from the graph. This increases the total weight of the approximate SUBSET-FVS by at most  $\tau^*$ . All nonspecial vertices of OUT are assigned weight  $\tau^* \cdot n$ , marked as blackout vertices and are bypassed as described in Section 2.2. This can be done since



it is guaranteed that none of the vertices in OUT participates in an integral optimal SUBSET-FVS. The latter follows by observing that the ratio between the values of an optimal integral SUBSET-FVS and an optimal fractional SUBSET-FVS is at most  $n$ . (Given a fractional SUBSET-FVS, if all values that are bigger than or equal to  $1/n$  are rounded up to one, and all other values are rounded down to zero, then a feasible integral SUBSET-FVS is obtained.)

In the remaining graph the ratio between the maximum and minimum weights of vertices is bounded by  $n^2$ . Hence, after normalizing the vertex weights, the cost of an optimal fractional SUBSET-FVS is a polynomial in  $n$ , and the modified (equalized) graph,  $H$ , is also of polynomial size. Therefore, the algorithm finds a SUBSET-FVS of weight at most  $O(\tau^* \ln n \log \log n)$ .

**4.5. Finding Multicuts that Separate Pairs of Terminals.** We now turn to the decomposition problem considered in [KPRT] defined as follows. Given a directed graph  $G = (V, E)$  with edge capacities, and  $k$  terminal pairs  $(s_i, t_i)$ , find a multicut that separates the pairs of terminals. Namely, after the removal of the edges of the multicut either  $s_i$  is not reachable from  $t_i$  or vice versa. Klein *et al.* present an algorithm that finds an  $O(\log^2 k)$  approximation of the minimum capacity of such a multicut. The algorithm given in this section can be extended to get an  $O(\min\{\log \tau^* \log \log \tau^*, \log n \log \log n\})$ -approximation algorithm for this decomposition problem as follows.

First, reduce the multicut problem to a version of the SUBSET-FVS problem in which the interesting cycles are cycles that pass through a pair of terminals. (Note that our algorithm does not consider this version of the SUBSET-FVS problem.) Let  $\tau^*$  denote the optimal fractional solution of this SUBSET-FVS problem. Equalize the graph as described in Section 4.1 to obtain a graph  $H$  in which the (modified) girth (i.e., the length of the shortest interesting cycle) is at least the total weight of the vertices divided by the weight of the optimal (fractional) SUBSET-FVS. Let  $g$  denote this lower bound on the girth.

The graph  $H$  is decomposed by removing vertices until there are no terminal pairs with both ends in the same strongly connected component of  $H$ . Suppose that the terminal pair  $(s_i, t_i)$  is in the same strongly connected component of  $H$ . Assume without loss of generality that  $g$  is even and the shortest path from  $s_i$  to  $t_i$  contains  $g/2$  nonterminal vertices. (Either this holds or the shortest path from  $t_i$  to  $s_i$  contains  $g/2$  nonterminal vertices.) The cut that separates the pair is computed by the procedure  $cut(H = (V, E), (s_i, t_i), c(\cdot), g)$  depicted in Figure 3. (The parameters to this procedure are the graph  $H$ , the terminal pair  $(s_i, t_i)$ , the weight function  $c(\cdot)$ , and a lower bound on the girth of  $H$ .)

It is not difficult to see that the same analysis holds for this version of the algorithm also, and, hence, an  $O(\min\{\log \tau^* \log \log \tau^*, \log n \log \log n\})$ -approximation algorithm for this problem is obtained.

**5. Approximating the Fractional Optimal Solution.** In this section we show that an approximation by a  $(1 + \varepsilon)$  factor to the fractional FVS and SUBSET-FVS problems can be computed efficiently by a combinatorial algorithm. Our algorithm is based on a  $(1 + \varepsilon)$ -approximation algorithm for the more general (fractional) Set Cover problem which is derived from a parallel algorithm for approximating positive linear programming by Luby and Nisan [LN]. An important feature of the Set Cover algorithm is that the

```

cut ( $H = (V, E), (s_i, t_i), c(\cdot), g$ )
  Construct "layers" starting from  $s_i$  as follows:
    For  $j = 1, \dots, (g/2 - 1)$  define
       $L_j \triangleq \{v \in V : \text{dist}(s_i, v) = j\}$ .
     $L_{g/2} \triangleq V - \bigcup_{j < g/2} L_j$ .
   $j = 0$ 
  repeat
     $j = j + 1$ 
     $A_j \triangleq \{v \in V : \text{dist}(s_i, v) < j\}$ .
     $B_j \triangleq V - A_j - L_j$ .
  until  $c(L_j) \leq \mu(2c(V(H))/g) - \mu(2c(A_j)/g) - \mu(2c(B_j)/g)$ .
  return( $A_j, L_j, B_j$ )

```

**Fig. 3.** The algorithm for computing the cut.

dependence of its complexity on the number of sets in the set system is only logarithmic.

The (fractional) Set Cover problem is defined as follows. Let  $(V, \mathcal{F}, c(\cdot))$  be a set system, where  $V$  is a universal set,  $\mathcal{F}$  is a collection of subsets of elements from  $V$ , and  $c(\cdot)$  is a nonnegative cost function associated with each element of  $V$ . Let  $|V| = n$  and  $|\mathcal{F}| = m$ . A *cover* of all the subsets in  $\mathcal{F}$  is a collection of fractions of the elements in  $V$  such that the sum of the fractions chosen from the elements in each subset  $S \in \mathcal{F}$  is at least one. The goal is to find a minimum cost fractional cover. (The cost of a fraction element is the respective fraction of its cost.) In the literature, this problem is also referred to as the *Hitting Set* problem. We note that in the *integer* version of this problem a cover must include whole elements rather than fractions.

We represent Feedback Set problems as Set Cover problems by viewing the cycles as the subsets in the set system, and the vertices as elements.

In Section 5.2 we present an implementation of the Set Cover algorithm for Feedback Set problems that uses a succinct representation of the set of cycles in the graph, which might be exponentially large. The algorithm is presented for the fractional FVS problem. However, it can be easily modified to handle the covering problem associated with a SUBSET-FVS problem.

**5.1. A  $(1 + \varepsilon)$ -Approximation Set Cover Algorithm.** The algorithm associates an *attraction function*  $p(\cdot)$  with each subset, where, initially,  $p(S) = 1$  for each  $S \in \mathcal{F}$ . The attraction of the set system is denoted by  $p(\mathcal{F})$  and is equal to  $\sum_{S \in \mathcal{F}} p(S)$ . Define the attraction  $p(v)$  of an element  $v \in V$  to be  $\sum_{S: v \in S} p(S)$ .

The *approximate\_SC* algorithm depicted in Figure 4 computes a multicover of  $\mathcal{F}$ , i.e., a cover that may contain an element several times. Let  $\ell(v)$  denote the multiplicity of element  $v \in V$  in the multicover computed by the algorithm. The fractional cover is derived by normalizing the values of  $\ell(v)$  as follows:

$$\varphi(v) \triangleq \ell(v) \cdot \frac{\ln \lambda_1}{\lambda_2 \ln m}$$

Note that the stopping condition of the repeat loop can be replaced by  $p(S) \leq m^{-\lambda_2}$ ,

*approximate\_SC*( $V, \mathcal{F}, c(\cdot), \varepsilon$ )

If  $\varepsilon > 1$  then  $\varepsilon = 1$ .

Define:  $\lambda_1 \triangleq 1 + \varepsilon/4$  and  $\lambda_2 = 4/\varepsilon$

$\forall v \in V: \ell(v) = 0$ .

$\forall S \in \mathcal{F}: p(S) = 1$ .

repeat

    Choose an element in  $\{v \in V : p(v) > m^{-\lambda_2}\}$  that minimizes the ratio  $c(v)/p(v)$ .

$\ell(v) \leftarrow \ell(v) + 1$

$\forall S$  such that  $v \in S: p(S) \leftarrow p(S)/\lambda_1$ .

until  $p(v) \leq m^{-\lambda_2}$  for every  $v \in V$ .

return( $\{\ell(v) : v \in V\}$ )

**Fig. 4.** The integral multicover approximation algorithm.

for every  $S \in \mathcal{F}$ . Due to efficient implementation considerations, as described in Section 5.2, we choose the stricter stopping condition.

**THEOREM 9.** *The function  $\varphi$  is a feasible cover of  $\mathcal{F}$ .*

**PROOF.** Consider a subset  $S$  and an element  $v \in S$ . When algorithm *approximate\_SC* terminates,  $p(S) \leq p(v) \leq m^{-\lambda_2}$ . Since the attraction of  $S$  decreases by a factor of  $\lambda_1$  each time an element belonging to  $S$  is chosen, we get that  $S$  is covered at least  $(\lambda_2 \ln m)/(\ln \lambda_1)$  times, i.e.,  $\sum_{v:v \in S} \ell(v) \geq (\lambda_2 \ln m)/(\ln \lambda_1)$ . Consequently,  $\varphi$  defines a feasible cover for  $\mathcal{F}$ .  $\square$

**THEOREM 10.** *The number of iterations of the algorithm is  $O(\varepsilon^{-2} \cdot n \ln m)$ .*

**PROOF.** Each element is chosen at most  $(\lambda_2 \ln m)/(\ln \lambda_1) + 1$  times. Since  $\ln \lambda_1 \geq \varepsilon/8$ , if  $\varepsilon \leq 1$ , the total number of iterations is  $O(\varepsilon^{-2} \cdot n \ln m)$ , as required.  $\square$

Let  $\tau^*$  denote the cost of an optimal fractional cover, and let  $\tau^*(v)$  denote the fractional value assigned to vertex  $v$  in some fixed optimal solution.

**THEOREM 11.** *The cost of the function  $\varphi$  is at most  $(1 + \varepsilon)$  times the cost of an optimal fractional cover, namely,  $\sum_{v \in V} \varphi(v) \cdot c(v) \leq (1 + \varepsilon) \cdot \tau^*$ .*

**PROOF.** We first show that

$$(5) \quad \sum_{v \in V} c(v) \cdot \ell(v) \leq \frac{\lambda_1}{\lambda_1 - 1} [(\lambda_2 + 1) \ln m + \ln \lambda_1] \tau^*.$$

Let  $p_i(S)$  and  $p_i(v)$  denote the attraction of subset  $S$  and element  $v$  in the beginning of the  $i$ th iteration of the algorithm. Suppose  $v_i$  is the element chosen in the  $i$ th iteration.

We claim that

$$(6) \quad \frac{c(v_i)}{p_i(v_i)} \leq \frac{\tau^*}{p_i(\mathcal{F})}.$$

First, consider the sum  $\sum_v \tau^*(v) p_i(v)$ ,

$$\begin{aligned} \sum_v \tau^*(v) p_i(v) &= \sum_v \left( \tau^*(v) \sum_{S:v \in S} p_i(S) \right) \\ &= \sum_S \left( p_i(S) \sum_{v \in S} \tau^*(v) \right) \\ &\geq p_i(\mathcal{F}). \end{aligned}$$

Now, (6) is proved as follows:

$$\begin{aligned} \frac{\tau^*}{p_i(\mathcal{F})} &\geq \frac{\sum_v \tau^*(v) c(v)}{\sum_v \tau^*(v) p_i(v)} \\ &\geq \min_v \frac{\tau^*(v) c(v)}{\tau^*(v) p_i(v)} \\ &= \frac{c(v_i)}{p_i(v_i)}. \end{aligned}$$

We now bound the ratio between  $p_i(\mathcal{F})$  and  $p_{i+1}(\mathcal{F})$  at each iteration  $i$ . The decrease in  $p_i(\mathcal{F})$  is precisely  $(1 - 1/\lambda_1) \cdot p_i(v_i)$ , and, hence,

$$(7) \quad \begin{aligned} \frac{p_{i+1}(\mathcal{F})}{p_i(\mathcal{F})} &= \frac{p_i(\mathcal{F}) - (1 - 1/\lambda_1) \cdot p_i(v_i)}{p_i(\mathcal{F})} \\ &= 1 - \frac{(\lambda_1 - 1) \cdot p_i(v_i)}{\lambda_1 \cdot p_i(\mathcal{F})} \\ &\leq 1 - \frac{(\lambda_1 - 1) \cdot c(v_i)}{\lambda_1 \cdot \tau^*}, \end{aligned}$$

where the last inequality follows from (6).

Let  $I$  denote the number of iterations of the algorithm, and let  $\bar{c} = \sum_{i=1}^I c(v_i)/I$ . We claim that, for every  $\rho > 0$ ,

$$(8) \quad \prod_{i=1}^I \left( 1 - \frac{c(v_i)}{\rho \cdot \tau^*} \right) \leq \left( 1 - \frac{\bar{c}}{\rho \cdot \tau^*} \right)^I.$$

To prove (8) we consider the logarithms of both sides, and divide both sides by  $I$ . The left-hand side then equals

$$\frac{1}{I} \cdot \log \left( \prod_{i=1}^I \left( 1 - \frac{c(v_i)}{\rho \cdot \tau^*} \right) \right) = \frac{1}{I} \cdot \sum_{i=1}^I \log \left( 1 - \frac{c(v_i)}{\rho \cdot \tau^*} \right)$$

and, by Jensen's inequality,

$$\begin{aligned} \frac{1}{I} \cdot \sum_{i=1}^I \log \left( 1 - \frac{c(v_i)}{\rho \cdot \tau^*} \right) &\leq \log \left( \frac{\sum_{i=1}^I (1 - c(v_i)/(\rho \cdot \tau^*))}{I} \right) \\ &= \log \left( 1 - \frac{\sum_{i=1}^I c(v_i)}{\rho \cdot \tau^* \cdot I} \right) = \log \left( 1 - \frac{\bar{c}}{\rho \cdot \tau^*} \right), \end{aligned}$$

which finishes the proof of (8).

By the initial assignment to  $p(S)$ , it follows that  $p_1(\mathcal{F}) = m$ . Consider a vertex  $v$  for which  $p_I(v) > m^{-\lambda_2}$ . Then  $p_{I+1}(v) > m^{-\lambda_2}/\lambda_1$ , and, thus,  $p_{I+1}(\mathcal{F}) > m^{-\lambda_2}/\lambda_1$ . Hence,

$$\frac{1}{\lambda_1 m^{\lambda_2+1}} \leq \frac{p_{I+1}(\mathcal{F})}{p_1(\mathcal{F})}.$$

We upper bound the same ratio using (7) and (8), where  $\rho = \lambda_1/(\lambda_1 - 1)$ :

$$\frac{p_{I+1}(\mathcal{F})}{p_1(\mathcal{F})} = \prod_{i=1}^I \frac{p_{i+1}(\mathcal{F})}{p_i(\mathcal{F})} \leq \prod_{i=1}^I \left( 1 - \frac{(\lambda_1 - 1)c(v_i)}{\lambda_1 \tau^*} \right) \leq \left( 1 - \frac{(\lambda_1 - 1)\bar{c}}{\lambda_1 \tau^*} \right)^I.$$

We get

$$\frac{1}{\lambda_1 m^{\lambda_2+1}} \leq \left( 1 - \frac{(\lambda_1 - 1)\bar{c}}{\lambda_1 \tau^*} \right)^I.$$

Take the natural logarithm of both hands. Because of (6),  $c(v_i)/\tau^* \leq 1$ , for all  $1 \leq i \leq I$ . Hence,  $0 < (\lambda_1 - 1)\bar{c}/\lambda_1 \tau^* < 1$ , and we can apply the inequality  $x \leq -\ln(1 - x)$ , for  $0 \leq x < 1$ , to get that

$$(\lambda_2 + 1) \ln m + \ln \lambda_1 \geq I \cdot \frac{(\lambda_1 - 1)\bar{c}}{\lambda_1 \tau^*}.$$

Rearranging the terms we get

$$\sum_{i=1}^I c(v_i) = I \cdot \bar{c} \leq \frac{\lambda_1}{\lambda_1 - 1} [(\lambda_2 + 1) \ln m + \ln \lambda_1] \tau^*,$$

which proves (5). The fractional cover,  $\varphi$ , is obtained by dividing the multiplicity,  $\ell(v)$ , by  $(\lambda_2 \ln m)/(\ln \lambda_1)$ , for every element  $v$ . The resulting bound on the cost of the fractional cover is

$$\varphi = \sum_{i=1}^I c(v_i) \cdot \frac{\ln \lambda_1}{\lambda_2 \ln m} \leq \frac{\ln \lambda_1}{\lambda_2 \ln m} \cdot \frac{\lambda_1}{\lambda_1 - 1} [(\lambda_2 + 1) \ln m + \ln \lambda_1] \tau^*.$$

Since  $(\ln \lambda_1) \leq (\lambda_1 - 1)$ , it follows that

$$\frac{\varphi}{\tau^*} \leq \lambda_1 \left( 1 + \frac{1}{\lambda_2} + \frac{\ln \lambda_1}{\lambda_2 \ln m} \right).$$

Substituting  $\lambda_1 = 1 + \varepsilon/4$  and  $\lambda_2 = 4/\varepsilon$ , we get the stated bound for  $\varepsilon \leq 1$ , i.e.,  $\varphi \leq (1 + \varepsilon)\tau^*$ .  $\square$

**5.2. Implementing the Fractional FVS Algorithm.** The FVS problem naturally reduces to a Set Cover problem by defining the vertices of the graph as elements and the simple directed cycles as the subsets of the set system. However, a naive implementation of algorithm *approximate\_SC* would take exponential time, since the size of the set system might be exponential, and the algorithm requires attaching an “attraction”  $p(S)$  to every subset  $S$ , updating these attractions, and calculating  $p(v) = \sum\{p(S)|v \in S\}$ , for every vertex  $v$ . In this section we present a more involved implementation that runs in polynomial time.

First, we modify the input graph  $G = (V, E)$  by splitting each vertex  $v \in V$  into a “left” vertex  $v'$  and a “right” vertex  $v''$ , where the incoming edges into  $v$  now enter  $v'$ , and the outgoing edges from  $v$  now leave  $v''$ . In addition there is a directed edge from  $v'$  to  $v''$ , and a self-loop on  $v''$ . The new graph is denoted by  $G' = (V', E')$ .

We redefine the Set Cover problem that corresponds to the FVS problem on  $G$ . Consider the set of all simple and nonsimple directed cycles in  $G'$  of length  $|V'|$  that contain at least one “left” vertex. Every such cycle in  $G'$  corresponds to a simple directed cycle in  $G$  by eliminating the self-loops and merging all adjacent “left” and “right” vertices. (In case the resulting cycle is nonsimple, pick any simple subcycle in it.) Conversely, every simple directed cycle in  $G$  has at least one corresponding cycle of length  $|V'|$  in  $G'$  that contains a “left” vertex. Clearly, this correspondence is not 1–1, and cycles in  $G$  may have several corresponding closed paths in  $G'$ . Nevertheless, the problem of covering with “left” vertices all cycles of length  $|V'|$  in  $G'$  that contain a “left” vertex is equivalent to the original FVS problem. The “redundancy” in  $G'$  facilitates efficient implementation as described below.

Let  $A$  denote the adjacency matrix of graph  $G'$ , and let  $B = A^{|V'|}$ . The entry  $B(v', v')$  equals the number of cycles of length  $|V'|$  that contain  $v'$ . Thus,  $B(v', v')$  equals  $p(v')$  after initialization in the *approximate\_SC* algorithm. Intermediate values of  $p(v')$  can be computed as follows. Suppose that vertex  $v' \in V'$  is chosen at some iteration. Update the value of the entry  $A(v', v'')$ , which corresponds to edge  $v' \rightarrow v''$ , by dividing it by  $\lambda_1$ . Consequently, the attraction of every cycle that contains  $v$  is divided by  $\lambda_1^k$ , where  $k$  denotes the number of times  $v$  is contained in the cycle. Note that this deviation from the algorithm, namely, dividing the attraction of a cycle by  $\lambda_1^k$  (for  $k \geq 1$ ) instead of  $\lambda_1$ , is immaterial, since it suffices to cover cycles of length  $|V'|$  in  $G'$  in which each “left” vertex appears at most once. Hence, the updated entry  $B(v', v')$  equals the new value of  $p(v')$ . Note that the value  $m$  denoting the total number of subsets in the set system can be replaced by any upper bound on it, e.g.,  $m \leq (2n)^{2n}$ . This completes the description of an efficient implementation of the approximate Set Cover algorithm for the FVS problem.

The number of cycles considered by the above algorithm is at most  $(2n)^{2n}$ . Hence, the number of iterations of the algorithm is at most  $O(\varepsilon^{-2} \cdot n^2 \log n)$ . The complexity of each iteration is dominated by the complexity of computing the matrix  $B$  which is  $O(M(n) \log n)$ , where  $M(n)$  denotes the complexity of matrix multiplication. Hence, the complexity of the algorithm is  $O(\varepsilon^{-2} n^2 M(n) \log^2 n)$ .

**6. Remark: the NP-Hardness of the Problems.** In [YKCP] Yannakakis *et al.* show that the following DCUT problem is NP-hard.

*Input:* A directed graph  $H = (N, F)$ , a directed graph  $G = (V, E)$  with positive weights  $w(e)$  associated with each edge  $e \in E$ , a 1-1 mapping  $f: N \rightarrow V$ , and an integer  $k$ .

*Question:* Is there a subset  $S \subseteq E$  such that  $\sum_{e \in S} w(e) \leq k$ , and if  $(u, v) \in F$ , then there is no directed path from  $f(u)$  to  $f(v)$  in  $(V, E - S)$ ?

It is easy to see that the problem of finding minimum capacity multicuts in circular networks is a special case of the DCUT problem. In this special case the vertices of the “pattern graph”  $H = (N, F)$  correspond to the terminals in the multicut problem, and the set of edges  $F$  consists of a directed edge from each source to its corresponding sink.

Since the multicut problem in circular networks is easily reducible to the symmetric multicut problem considered by [KPRT], the symmetric multicut problem is also NP-hard.

In the NP-hardness proof of [YKCP], the problem is first reduced to the case where the “pattern graph”  $H$  has no vertex with both incoming and outgoing edges. This is done by splitting each vertex  $u$  in  $H$  with both incoming and outgoing edges into two vertices  $u_{\text{in}}$  and  $u_{\text{out}}$  such that all the edges coming into  $u$  are now coming into  $u_{\text{in}}$ , and all the edges going out from  $u$  are now going out from  $u_{\text{out}}$ . Accordingly, the vertex  $v$  in  $G$  that corresponds to  $u$  is split into  $v_{\text{in}}$  and  $v_{\text{out}}$ , all edges originally coming into  $v$  are set to enter  $v_{\text{in}}$ , and all edges originally going out from  $v$  are set leave  $v_{\text{out}}$ . Also,  $v_{\text{out}}$  is connected to  $v_{\text{in}}$  by an infinite capacity edge.

Then it is proved that for such modified “pattern graphs,” if  $H$  is not a complete bipartite graph, then the DCUT problem is NP-hard even if  $H$  consists of only four vertices and all the weights are one. This implies that the multicut problem in circular networks is NP-hard even if there are only two pairs of terminals and all the weights are one. Consequently, the SUBSET-FES problem is NP-hard even if there are only two special vertices and all the weights are one.

We note that in order for the NP-hardness proof in [YKCP] to apply for the case where the original “pattern graph”  $H$  consists of vertices with both incoming and outgoing edges (and in particular to the multicut problem in circular networks and to the SUBSET-FES problem), we have to consider the special case in which the graph  $G$  contains infinite capacity edges between pairs of vertices. (These are the pairs of vertices that are constructed by splitting vertices in the original graph  $G$ .) Although the construction in [YKCP] does not consider this special case, it is easy to see that by a minor change in their construction, this case is covered as well.

**Acknowledgment.** We would like to thank Noam Nisan for useful discussions, and the anonymous referees for improving the clarity of the paper.

*Note Added in Proof.* Subsequent to our work, Even *et al.* [ENRS] presented an algorithm for the SUBSET-FVS problem that achieves an approximation factor of  $O(\log k \log \log k)$ .

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