

Slashdot

News for nerds, stuff that matters

Internet Immunization

Posted by [Zonk](#) on Friday December 02, @05:23PM
from the nature-saves-us-from-leet-haxxors dept.

xav_jones writes "*Nature.com reports on computer experts from Israel who are proposing a different strategy for combating fast-spreading worms and viruses -- one in which the fix can, theoretically, keep up with or stay ahead of the malicious code. They 'propose a system in which a few honeypot computers lie in wait for viruses. These computers run automated software that first identifies the virus, and then sends out its signature across the Internet. This enables a sentinel program on all the other computers in the network to identify the virus and bar it before it can attack them.'* The honeypot computers would reside in a secure, dedicated network. For 'roughly 200 million computers ... [with] just 800,000 [(0.004%)] of them acting as honeypots [it] would restrict a viral outbreak to 2,000 machines.'"



Distributed Development
Could be Costing you
25-65% in
Development Efficiency



- **WOW**

(Score:5, Interesting)

by [rovingeyes \(575063\)](#) on Friday December 02, @05:24PM ([#14169674](#))

All that to combat worms and viruses? If I am correct, most of the worms and viruses infect because of a vulnerability in the software. So what if these sentinels of "guardian angels" themselves have some flaws which these viruses exploit. How about spending some money on training developers to practise safe coding. How about educating average joe to not click on the Britney's image and let him know that she is not going to blow him? How about lobbying to pass laws to force software companies to pass a higher standard? Heck even children toys have certain standards that the companies have to adhere to.